

## Bachelor of Fine Arts in Illustration

# Fall 2024/Spring 2025 Major 4 year plan - 132 units required

### UNOFFICIAL: Refer to University Catalog for current regulations and policies

www.csulb.edu/catalog

Courses in bold must be completed with a C or higher to meet major specific admission criteria

2.5 overall GPA; 2.5 in bold art/art history courses required for admission to major.

#### 4 Year Plan

Recommended sequence of Major requirements only \*\*Does not include General Education or Elective units

### Bold courses MUST be completed by end of 3rd semester

15-16 units recommended per semester (include GE requirements each semester in order to reach the desired amount of units per term)

Semester 1	Units	Semester 2	Units
Art 130 Foundation Two Dimensional	3	Art 131 Foundation Three Dimensional	3
Art 181 Foundation Drawing	3	Art 184 Foundation Life Drawing	3
Art History 111A or 111B Foundation Art History (GE/C1)	3	Art History 111A or 111B Foundation Art History (GE/C3)	3
Semester 3		Semester 4	
Art 223 Intro Studio: Graphic Design - Typography	3	Art 371A Core Studio: Illustration - 1	3
Art 271 Intro Studio: Illustration - Rendering	3	Art 372 Core Studio: Illustration - Anatomy	3
Art 287 Intro Studio: Painting	3	Art 272, 291, 321, 373, 385, 393, 418, 472, 476, or 483	3
Art History 111C, 111D, 111E, 111F, or 111G (Formerly AH 112, 113A/B, 114, 116) (GE/C1)	3		
Semester 5		Semester 6	
Art 371B Core Studio: Illustration - 2	3	Art 382 Production for Fine Arts	3
Art 383 Core Studio: Painting - Life	3	Art 471A Advanced Studio: Illustration - 3	3
Upper Division Art History (AH) (300-499 Level)	3	Art 272, 291, 321, 373, 385, 393, 418, 472, 476, or 483	3
Semester 7		Semester 8	
Art 471B Advanced Studio: Illustration - 4	3	Art 482 Advanced Studio: Illustration - Sequential	3
Art 272, 291, 321, 373, 385, 393, 418, 472, 476, or 483	3	Art or Art History Upper Division (300-499) other than Illust/Anim	3
Art 374A or Art 499F	3	Upper Division Art History (AH) (300-499 Level)	3
Art 311 Writing About Visual Art (GE/C/Writing Intensive)	3	Art 491Q Illustration Senior Project	1

**Illustration:** Students in this track will take a series of courses to help them develop skills for the field of illustration. Professional illustrators create work for a wide variety of applications. Some examples are: editorial work for magazines and newspapers, comics and graphic novels, textiles/clothing and the home and gift market, technical and biomedical illustration, entertainment (storyboards and visual development) and advertising. Students will focus on building their skills in drawing, painting and conceptualizing to create strong work geared towards their area of interest using their particular strengths.



## **Bachelor of Fine Arts in Illustration**

# Fall 2024/Spring 2025 Major 5 year plan - 132 units required

### UNOFFICIAL: Refer to University Catalog for current regulations and policies

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Courses in bold must be completed with a C or higher to meet major specific admission criteria

2.5 overall GPA; 2.5 in bold art/art history courses required for admission to major.

Recommended sequence of Major requirements only \*\*Does not include General Education or Elective units

132 Unit Degree (Includes GE, Major, and Elective units) \*\*Elective units can be up to 13 units depending on what is transferred in (AP, IB, Military, College credit)

### Bold courses MUST be completed by end of 3rd semester

15-16 units recommended per semester (include GE requirements each semester in order to reach the desired amount of units per term)

Semester 1	Units	Semester 2	Units
Art 130 Foundation Two Dimensional	3	Art 131 Foundation Three Dimensional	3
Art 181 Foundation Drawing	3	Art 184 Foundation Life Drawing	3
		Art History 111A or 111B Foundation Art History (GE/C1)	3
Semester 3		Semester 4	
Art 271 Intro Studio: Illustration - Rendering	3	Art 223 Intro Studio: Graphic Design - Typography	3
Art 287 Intro Studio: Painting	3	Art 371A Core Studio: Illustration - 1	3
Art History 111A or 111B Foundation Art History (GE/C3)	3	Art History 111C, 111D, 111E, 111F, or 111G (Formerly AH 112, 113A/B, 114, 116) (GE/C1)	3
Semester 5		Semester 6	
Art 372 Core Studio: Illustration - Anatomy	3	Art 383 Core Studio: Painting - Life	3
Art 371B Core Studio: Illustration - 2	3	Art 272, 291, 321, 373, 385, 393, 418, 472, 476, or 483	3
Upper Division Art History (AH) (300-499 Level)	3		
Semester 7		Semester 8	
Art 382 Production for Fine Arts	3	Art 471B Advanced Studio: Illustration - 4	3
Art 471A Advanced Studio: Illustration - 3	3	Art 272, 291, 321, 373, 385, 393, 418, 472, 476, or 483	3
Art 311 Writing About Visual Art (GE/UD-C/Writ. Intens.)	3	Upper Division Art History (AH) (300-499 Level)	3
Semester 9		Semester 10	
Art 374A or Art 499F	3	Art 482 Advanced Studio: Illustration - Sequential	3
Art 272, 291, 321, 373, 385, 393, 418, 472, 476, or 483	3	Art or Art History Upper Division (300-499) other than Illust/Anim	3

**Illustration**Students in this track will take a series of courses to help them develop skills for the field of illustration. Professional illustrators create work for a wide variety of applications. Some examples are: editorial work for magazines and newspapers, comics and graphic novels, textiles/clothing and the home and gift market, technical and biomedical illustration, entertainment (storyboards and visual development) and advertising. Students will focus on building their skills in drawing, painting and conceptualizing to create strong work geared towards their area of interest using their particular strengths.

Art 491Q Animation Senior Project



interest using their particular strengths.

# **Bachelor of Fine Arts: Illustration**

# Fall 2024/Spring 2025 Major Checklist

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Note: This checklist is not intended to replace advising from the major department. Students should consult with the major advisor to determine the appropriate sequence of courses. This checklist is to inform students of major requirements and course prerequisites only. CSULB Enrollment Services prepares the Academic Requirements Report, which is the official graduation verification.

Prerequisites/Corequisites

Notes

•	Course	Prerequisites/Corequisites	ivotes
	LOWER DIVISION REQ	UIREMENTS (30 units)	
(	Complete the following Foundation courses (12 units total):		
	Art History 111A. Foundation Art History: Prehistory-c. 1500, Middle East, North		
	Africa, Europe (GE: C1)	Pre/Coreq: One GE Foundation course	MSR Course
1	Art History 111B. Foundation Art History: c.1300-present, Europe	Pre/Coreq: One GE Foundation course	MSR Course
$\rightarrow$	and the Unites States (GE: C3)	The coreq. One of roundation course	Work Course
-	Art 130. Foundation Two-Dimensional		MSR Course
1	Art 131. Foundation Three Dimensional		MSR Course
(	Complete the following courses (15 units total):		
1	Art 181. Foundation Drawing		Recommended to apply to BFA
١,	Art 184. Foundation Life Drawing	Art 181	Recommended to
	Art 104. Foundation the Diawing	Attion	apply to BFA Recommended to
1	Art 223. Intro Studio: Graphic Design - Typography	Art 130, Art 181	apply to BFA
	Art 271. Intro Studio: Illustration - Rendering	Art 130, Art 181	Recommended to
+	Ant 207 India Childia Daintia a	A+ 120 A+ 101	apply to BFA Recommended to
	Art 287. Intro Studio: Painting	Art 130, Art 181	apply to BFA
_	Complete 1 of the following courses (3 units total):		
1	Art History 111C, 111D, 111E, 111F, or 111G (GE: C1)	Pre/Coreq: One GE Foundation course	
	UPPER DIVISION REQ	UIREMENTS (49 units)	
(	Complete the following courses (28 units total):		
1	ART 311. Writing About Visual Art (GE Category Upper Division C	Defends sellens settlens	Illustration section
0	or F-Capstone, & Writing Intensive)	Refer to college catalog	recommended bu
1	Art 371A. Core Studio: Illustration - 1	Pre/Coreq: Art 130, 131, 181, 184, 287; AH 111A, AH 111B	Recommended to
	Art 371B. Core Studio: Illustration - 2	Art 371A; Pre/Coreq: Art 223 or Art 291, and Art 271 or Art 272	apply to BFA
+	Art 372. Core Studio: Illustration - Anatomy	Art 130, 131, 181, 184; AH 111A, AH 111B	Recommended to
+	<u> </u>		apply to BFA
+	Art 382. Production for Fine Arts	Art 223	
-	Art 383. Core Studio: Painting - Life	Art 130, 181, 184, 287; AH 111A, AH 111B	
+	Art 471A. Advanced Studio: Illustration - 3	Art 371B	
+	Art 471B. Advanced Studio: Illustration - 4	BFA Illustration/Animation majors; Art 471A	
+	Art 482. Advanced Studio: Illustration - Sequential	Illustration track: Art 223, Art 471B	Taken last semest
_	ART 491Q. Illustration Senior Project	Illustration/Animation major, to be taken in final semester	Taken last semest
(	Complete 1 of the following courses (3 units total):		
1.	Art 374A. Biomedical Rendering or Art 499F. Special Studies	Art 374A: Art 130, 184, 287; AH 111A, AH 111B.	
	AIT 374A. Biomedical Rendering of AIT 477F. Special Studies	Art 499E: Pre/Coreq: Illustration major or declared Biomedical Certificate Illustration track: Pre/CoReq: Art 471A.	
(	Complete 3 of the following courses (9 units total):		
	Art 272, 291, 321, 373, 385, 393, 418, 472, 476, or 483 (Choose 1)	Refer to college catalog	
1	Art 272, 291, 321, 373, 385, 393, 418, 472, 476, or 483 (Choose 1)	Refer to college catalog	
1	Art 272, 291, 321, 373, 385, 393, 418, 472, 476, or 483 (Choose 1)	Refer to college catalog	
_	Complete the following courses (13 units total):	1	
_	Upper Division Art History (AH) (300-499 Level)	Refer to college catalog	
-	Upper Division Art History (AH) (300-499 Level)	Refer to college catalog	
-	Art or Art History Upper Division outside of Illustration/Animation	Note: to conege tatalog	
_   <b>'</b>	(300-499 Level)	Refer to college catalog	

examples are: editorial work for magazines and newspapers, comics and graphic novels, textiles/clothing and the home and gift market, technical and biomedical illustration, entertainment (storyboards and visual development) and advertising. Students will focus on building their skills in drawing, painting and conceptualizing to create strong work geared towards their area of