



Minor in Graphic Design

2024-2025

21 units required

UNOFFICIAL: Refer to University Catalog for current regulations and policies www.csulb.edu/catalog

Declaring the Minor

[: Submit Minor Application](#)

- : Meet with School of Art advisors to approve minor
- : Min. GPA 3.0 in major, 2.00 GPA overall
- : Completed lower division courses in minor with a GPA of 3.0

Minor Requirements:

- ✓ Not available to BFA Option in Graphic Design majors
- ✓ Must maintain 3.0 GPA in minor
- ✓ Must be completed within major degree completion
- ✓ 9 units of coursework must be distinct to the minor, and cannot be double-counted for the major
- ✓ Must own laptop computer that complies with current hardware and software requirements.

http://art.csulb.edu/students/laptop_requirements/GD/

With consultation from the College of the Arts enrollment manager, space available for minors will be determined on an annual basis. If more applications are received than there is space available, applications will be ranked by a weighted average of student GPAs and a faculty review of statements of intent. Students will be admitted into available spaces according to these rankings.

✓	Course	Prerequisites/Corequisites
Complete the following courses (18 units total):		
	Art 130. Foundation Two-Dimensional or Desn 120A. Fundamentals of Design	Art 130: Pre-Art or Art major; or consent by department
	Art 181. Foundation Drawing or Desn. 132A. Perspective and Rendering Systems	Art 181: Pre-Art or Art major; or consent by department
	Art 223. Intro Studio: Graphic Design - Typography	Art 130 or Desn 120A; Art 181 or Desn 132A
	Art 318. Type II: Intermediate Typography	Graphic Design minors: Art 223
	Art 321. Graphic Design I: Introduction to Graphic Design	Graphic Design minors: Art 223
	Art 327. Graphic Design II: Intermediate Graphic Design	Art 223, Art 318, Art 321
Complete 1 of the following courses (3 units total):		
	Art 331. Advertising I: Introduction to Concept Development	Graphic Design minors: Art 223, Art 318, Art 321
	Art 365. Media Design: Motion Graphics	Art 223, Art 321
	Art 366. Media Design: User-Centered Design	Art 223, Art 321

Suggested Roadmap			
Course	Units	Course	Units
Semester 1		Semester 2	
Art 130. Foundation Two Dimensional or Desn 120. Fundamentals of Design	3	Art 223. Intro Studio: Graphic Design - Typography	3
Art 181. Foundation Drawing or Desn 132. Perspective and Rendering Systems	3		
Total Units	3	Total Units	3
Semester 3		Semester 4	
Art 318. Type II: Intermediate Typography	3	Art 327. Graphic Design II	3
Art 321. Graphic Design I	3	Art 331 or Art 365 or Art 366 (choose one)	3
Total Units	3	Total Units	3

** This is an example of how courses in the minor can be taken. ** 3 unit studio art course is 6 hours long.