



Bachelor of Fine Arts Animation (Pre-Production Track)

Fall 2025/Spring 2026 Major
3 Year Plan (Transfers) - 132 Units

UNOFFICIAL: Refer to University Catalog for current regulations and policies

www.csulb.edu/catalog

Sequence of Major Requirements for Transfer Students
 Recommended sequence of Major requirements only ****Does not include General Education or Elective units**
 Bold courses **MUST** be completed by end of 1st semester
 15-16 units recommended per semester (include GE requirements in order to reach the desired amount of units per semester)

Recommended Transferred Courses			
Course	Units	Course	Units
<input type="checkbox"/> Art 130 Foundation Two Dimensional	3	<input type="checkbox"/> Art History 111C, 111D, 111E, 111F, or 111G	3
<input type="checkbox"/> Art 131 Foundation Three Dimensional	3	<input type="checkbox"/> Art 181 Foundation Drawing	3
<input type="checkbox"/> Art History 111A Foundation Art History	3	<input type="checkbox"/> Art 184 Foundation Life Drawing	3
<input type="checkbox"/> Art History 111B Foundation Art History	3	<input type="checkbox"/> Art 287 Intro Studio: Painting	3

****If the above courses have not been completed, make sure to squeeze them into following semester plan**

Semester 1	Units	Semester 2	Units
Art 272 Drawing with Perspective	3	Art 391 Core Studio: Animation - Practices	3
Art 291 Intro Studio: Animation	3	Art 393 Core Studio: Animation - Design 1	3
Art 390 Drawing: Figures in Context	3	Art 371A Core Studio: Illustration - 1	3
Upper Division Art History (AH) (300-499 Level)	3		

****Take GVAR Exam ****

BFA Program Begins			
Semester 3	Units	Semester 4	Units
Art 402 Core Studio: Animation - Story Art	3	Art 416 Advanced Studio: Animation Filmmaking	3
Art 426 Advanced Studio: Animation 3D CG 1	3	Art 418 Advanced Studio: Animation - Design 2	3
Art 311 Writing About Visual Art (Animation Section)	3	Art 271, 363C, 367A, 371B, 372, 373, 383, 385, 388, 394, 417, 427, 472, 476, 478, 482, 494B, or 499E (Choose 1)	3
Upper Division Art History (AH) (300-499 Level)	3	Art 227 History of Animation	3

Semester 5	Units	Semester 6	Units
Art 494A Animation Senior Film I	3	Art 271, 363C, 367A, 371B, 372, 373, 383, 385, 388, 394, 417, 427, 472, 476, 478, 482, 494B, or 499E (Choose 1)	3
Art 271, 363C, 367A, 371B, 372, 373, 383, 385, 388, 394, 417, 427, 472, 476, 478, 482, 494B, or 499E (Choose 1)	3	Art 271, 363C, 367A, 371B, 372, 373, 383, 385, 388, 394, 417, 427, 472, 476, 478, 482, 494B, or 499E (Choose 1)	3
		Art 491E Animation Senior Project	1

Pre-production: Students in this track will focus specifically on building skills for working in the pre-production phase of film, television and game projects. Some examples of pre-production art are: character design, storyboards, background painting, layout, visual development (which usually involves the visualization through illustration of environments, props, etc. in the early stages of a project, such as a film, episodic TV/Cable/Internet, or games), digital modeling (building 3D models digitally of characters, props, vehicles, and sets). Students will take courses with assignments geared specifically to these goals.

Visual Development/Character Designers:

- Art 271 Intro Studio: Illustration - Rendering
- Art 371B Core Studio: Illustration - 2
- Art 373 Costumed Figure Drawing
- Art 383 Core Studio: Painting - Life
- Art 385 Watercolor Painting
- Art 388 Core Studio: Painting - Color Theory
- Art 482 Advanced Studio: Illustration - Sequential

CG Modelers/Stop Motion Fabrications

- Art 363C. Core Studio: Sculpture - Digital Lab
- Art 367A Core Studio: Sculpture - Mold-making
- Art 427 Advanced Studio: Animation - 3D CG 2
- Art 476 Experimental Animation

Course requirements when applying to the BFA in Animation - Pre-Production track
Art 390 or Art 393 (only 1 must be completed); & Art 391 must be in progress or completed - at time of application

**** DO NOT take Art 311 until admitted into the BFA program. You will be assigned a specific Animation section to take of Art 311.**

General Education courses are not listed above.

All students are required to complete upper division General Education courses.

Review your Academic requirements report to view your remaining GE's.